

Official Churchill Errata and Clarifications

Errata

Rule 5.12 (remove) "If the conference card instructs more than one player to place Clandestine Networks, have the player to the left of the player..."

Rule 7.62.8 Change: 6 Arctic, if there are 3+ naval support markers there, remove a naval support marker, otherwise treat a 6 as a 5 and place it in the Mediterranean.

Rule 9.4 Change: K. 2 (not 3) VP for the UK if Central Italy is entered before Normandy (if during same conference, 0 VP). Note the map is correct.

Rule 9.4 Add: AA: 2 VP for the US if Iwo Jima is captured. Note the map is correct.

Example of Play changes

Change (page 30, column 2) "...Roosevelt's view holding sway with the marker moving to Self Determination.

Change (page 30, column 2) "...I cannot place my political alignment marker as I have no location to play it without Free Europe. Roosevelt places his Political Alignment marker in Vietnam."

Change (page 30, column 2) Diagram should have a US political alignment marker in Vietnam and there should not be a US political alignment marker in Denmark nor a UK political alignment marker in Greece.

Change (page 30, column 2) Since the US Central front is attempting to enter a B29 base the Japanese should have sent one Japanese army reserve to Iwo Jima with only one randomized placement not two.

Change: (page 31, 1st column) The Western front is already in the Rhineland (typo), so it successfully advances into West Germany not the Rhineland.

*Change: Map Errata; European Theater, Mediterranean Front Track, under the Random Axis Reserves: *= If Arctic does not have 3+ naval supports*

Clarifications

What happens to the issues at the end of a conference?

Play Note: Per rules 5.27 where all issues are removed from the conference table at the end of the Meeting segment and 5.14 where all issues not on the conference table are available to be nominated, Therefore, EACH conference ALL issues reset and are available for nomination per the Agenda segment rules.

Can I place any offensive support or naval markers in Europe after German surrender?

Play Note: When an Axis country surrenders per rule 7.8 you CAN ONLY place clandestine network and political alignment markers in that Theater. You CANNOT place anything else in

that theater, so all staff card or issue bonuses cannot be placed that are not clandestine network or political alignment markers.

If a Conference card specifies benefits such as Murmansk convoy or the use of a Production marker in a theater after the Axis country has surrendered, do I implement the instructions?

Per the rules you always do whatever the Conference card states should be done. So if a conference card states that a production marker is placed on a front, you do what it says and the production is lost. You also receive any benefits such as a Murmansk convoy or Arctic production if there are three naval markers in the Arctic theater box. If the conference card states that a directed offensive issue is placed in a theater after an Axis country has surrendered, you place the issue marker, but it cannot be resourced as the player can only place clandestine and political markers in such a location.

When do I score the ISR penalty (rule 9.4 K and L)?

Play Note: Per 9.3, the score is calculated at the end of the tenth conference or after Axis surrender. The players are invited per 3.21 to keep a running score, but this is just for strategy decisions. So, ISR and how to score the running score is up to the players, but has no permanent impact on the games outcome, only the score calculated when the game is over matters.

Do conditions T-W (and condition AA included in the errata above) where it says captured only score if the Front ends the game in the space, or can it have moved past?

*Per this rule: **IMPORTANT!** Some spaces award VPs if a Front ends the game in that location. A Front scores points for the furthest space it has advanced toward, or into, an Axis country. **A player does not score points for spaces that the Front passed through**, just the last space it advanced into, to include an Axis country. So, the answer is no, they do not score for spaces that the Front passed through. There is no special significance for use of the term 'captured' versus saying that a front entered the space. The term 'captured' was used for readability.*

If a player uses their Leader to break a tie (say during the Agenda Phase), do they still have to discard a card (the Leader is not using their value or attribute) and/or make a Health/Paranoid roll?

Short answer is No.

As you have pointed out you are not using the leader value, but more importantly you are not using his card. The rule for using a leaders card is in 3.31 where you always discard a staff card to use a leaders card to access his value and attributes. The key point is when you use a leader to break a tie, you are not using his card. Since when you are using a leader to break a tie you are not using his card, then you do not use his attributes or health/ penalties. Besides that you would not have a card to discard to break a tie at the end of the meeting segment as you have already played all of your staff cards.

The glossary states that Roosevelt equals Truman for all game purposes and rules references, does this include card text?

No, I did not want to have to write Roosevelt/Truman in the rules in each case for readability. So, anywhere in the rules where you see Roosevelt, the reference refers to Truman also. When a card text gives a bonus if Roosevelt is active, this refers specifically to Roosevelt not Truman. Note that the Byrnes card give the bonus whether Roosevelt or Truman is President. If a

Conference card states that Roosevelt is not present at a conference, but Truman is President, Truman is present at the conference.

If a front's value is brought to zero and there are still more Axis Reserves available do they remain on the map?

Play Note: Per the rules, 7.6, ALL Axis Reserve markers not already allocated by the Conference card this turn or removed from the game by military collapse begin each Axis Reserve segment begin each Axis Reserve segment in Germany or Japan. There are no holdovers as all Reserve markers begin in their respective home country. This is not a wargame, so please put them all back when the conference is concluded.

What happens to German Reserves sent to the Mediterranean front when the British front is in Northern Italy, do I re-roll for its placement?

Play Note: Per the rules the Axis Reserve markers are sent to a front track, so regardless, you do NOT reroll, the Axis Reserve will have no effect this conference. It should also be noted that you still place conference production markers in the Mediterranean if called for and since there is no front entry space you cannot place directed offensives in the Mediterranean when the front is in the Northern Italy space.

If I have extra Political Alignment markers that I cannot place can I save them for the next conference?

Play Note: Any Political Alignment markers that cannot be played legally are lost at the end of the Political Alignment segment; the same would be true for Clandestine Network markers.

Why would the Japanese IJN ever go to any front beyond the Central Pacific front, as all of its spaces are amphibious spaces?

The IJN goes to the first front that can attempt to enter an amphibious space. If the Central Pacific front has insufficient naval support (less than three) it cannot attempt an advance and the IJN would move to the next possible front track that can attempt to advance. If none of the fronts is capable of an advance then randomly choose which front it goes to and remove one naval marker and then roll for the IJN's fate.

How many points does a player receive for Japan surrender if they have more than one front in that Axis country?

Per rule 9.4.G each player receives 8 VP per Axis Country (NOT front) where they have a Front. So, if the US Central and SW Pacific Fronts enter Japan during the same conference the US and the UK receive 8 VPs each, NOT 16. If in addition to this example the CBI Front also entered Japan, the same outcome would pertain. Additionally, since you only receive VPs for the last space that a front occupies this can lower a player's potential score in some instances and is a known and intended result.

Card Clarifications

*Card attributes that are in the form of **If (name of issue)** should be read as, **If played on (name of issue)**... a few cards are worded this way and they are identical in their meaning to those with slightly different wording. In ALL cases the play of a card is in the context of the issue the staff card is played on.*

For example the Roosevelt Leader card has an attribute that reads: "If Global issue is on the UK or USSR track, gain 1 political alignment marker." You only receive this bonus if Roosevelt is played on the Global issue when it resides on the UK or USSR track. If it is not on those

locations or if Roosevelt is played on another issue while the Global issue is on the UK or USSR track, you do not receive the bonus.

'Bot Errata

On the Churchill 'Bot in the debate section, it says US and it should say UK.

'Bot Clarifications

How should a 'Bot value one of the Chief of Staff cards

Since you roll for their value, in the agenda segment they cannot be lower than a 1, so they are treated as such. After that if the issue (usually Directed Offensive) they have an attribute for is on the table they have a minimum value of 1 plus their attribute bonus if played on their attribute issue or if not they are again treated as a 1. Then once played, you get to find out what their real value is for that play.

Is the Leader always the highest card used when looking for issues to pick?

No, except for explicit 'Bot instructions on a particular issue you are evaluating staff cards only when determining, which issues to pick.

How do I evaluate staff cards that do not have an issue, but an attribute based on the presence of their Leader.

You do not use these staff cards for making issue decisions, as their capability is situational. However, the active/inactive status of the Leader during the conference does impact their strength for determining staff card play sequence.

Where do I place offensive support/ naval markers awarded from Theater Leadership?

You place Theater Leadership offensive support/naval markers using the same logic as those created from production.